

Assemble ONLY the stock version of the kit. Windows are to be installed. The exterior of the model must be painted. The undercarriage is considered part of the exterior and must also be painted. Interior painting and decals are optional.

Grade 6 Assemble a 1/24th or 1/25th scale plastic model car or truck. "Snap together" kits are NOT to be used. You may use any version of your model kit. Windows must be installed. Entire models must be painted including interior and exterior, frame, engine, suspension, differential, etc. Decals are required.

Level C: Exhibits should be mounted on a piece of Styrofoam that extends no more than 1" on all sides of the model and that is approximately 1" thick.

Grade 7 Assemble a scale model of your choosing. Cars, trucks, boats, planes, ships, etc. are acceptable. All parts must be painted, including interior, exterior, frame, engine, suspension, differential, etc. Decals are required.

Grade 8 Assemble any plastic model card of your own choosing and own design. This is NOT to be a complete kit. For example: convert a model car into a radically different design, such as a model T or hot rod or a pick up to a dragster. You can combine pieces from several kits if you wish.

Grade 9 Assemble a model of your own choosing. Cars, trucks, boats, ships, planes, etc. are acceptable. The model is to be displayed on a diorama or layout which is not to exceed 24" x 24". Use your creativity to design a diorama which enhances your model. Both diorama and model will be judged as one item.

Level D: Grades 10 -12

Assemble 2 or more models from kits or their own design and choosing in any number of the following categories: trucks, farm tractors, semi tractors, cars, planes, ships or boats, and miscellaneous (all other models). These models may be of any scale, they may be motorized or not, however, all models will remain stationary. The entire exhibit will be judged as one item.



Needlecraft

Judging - Tuesday, June 30, at 9am at the Extension Office; Main Hall.
Will be considered for State Fair with the Any Other Crafts Category

****Please also refer to the Policies and Procedures beginning on page 2 and the General Project Rules on page 20.***

Requirement for judging:

- If multiple pieces make up the exhibit, a photograph of the complete exhibit should be attached to the exhibit so the total exhibit can properly be displayed. For safety purposes any craft exhibit that resembles a sword, knife, or look-a-like weapon will be judged but will not be displayed.

Needlecrafts are those crafts which use a specific tool (needles and hooks) to create a particular effect unique to the tools and materials used. Such crafts include: (Hand work) Knitting, embroidery, crocheting, needlepoint, crewel, candlewicking, chicken scratching, hand quilting, tatting, huck embroidery, hemstitching; also pulled, drawn and counted thread work and punch needle work. Does not include latch hook, plastic canvas, machine knitting, machine quilting, or arm knitting/crocheting.

All exhibited articles must be ready for use. (Pictures – framed and ready for hanging.)

Level A – Grades 3 -4

Craft	Directions	Exhibit	Suggested Articles
Counted Cross Stitch	Use 14 count Aida and 2 or more colors to learn proper techniques. Choose a simple design without shading. Backstitching is permitted.	1 article	Jar lid cover, small simple picture, bread basket towel, or finger towel
Knitting	Learn knit and purl stitches, no patterns except stockinette. 1 color only.	1 article in either garter or stockinette	Scarf, slippers, simple vest, or dishrag.
Embroidery & Crewel	Learn 3 -5 simple stitches using embroidery floss only.	1 article (2 pillow cases = 1 article)	Pillowcases, tea towel, pot holder, or baby bib.
Crochet	Learn to make chain, single, and double stitches. Use these stitches and 1 color only (no variegated thread or yarn) for project.	1 article (a pair of slippers = 1 article)	Slippers, pot holder, doily, or place mat.

Level B – Grades 5 – 6

Craft	Directions	Exhibit	Suggested Articles
Counted Cross Stitch	Use 14 count Aida, learn shading, lettering, and/or $\frac{1}{4}$, $\frac{1}{2}$ and $\frac{3}{4}$ stitches	1 article	Larger picture, sampler or pillow top.
Knitting	Learn ribbing and simple patterns, as well as shaping and blocking. 1 color only.	1 article	Vest, hat, mittens, or patterned scarf.
Embroidery & Crewel	Continue to learn more stitches using embroidery floss only.	1 article	Huck towel, weaving, pillow top, place mats or doily.
Crochet	Learn some new stitches (half-double, triple, etc.) and use a pattern that requires fitting, shaping, and blocking. Avoid fancy designs, but use more colors.	1 article	Hat, vest, cape, mittens, socks, collars, or lace edging.

Level C – Grades 7 -9

Craft	Directions	Exhibit	Suggested Articles
Counted Cross Stitch	Begin to use different fabrics and/or yarns. Suggestions: 20 count Aida, lugana cloth, hardanger, waste canvas, etc. as fabrics. Pearl cotton, crewel, or tapestry yarns, Danish flower, etc. as threads.	1 article	
Knitting	Learn more patterns and/or add a second color.	1 article	Vest, sweaters, socks, baby afghan, or shawl.
Embroidery & Crewel	Learn to use different types of yarns and fabrics.	1 article	Crewel work, use line or hopsaching fabric or organdy.
Crochet	Learn pattern stitches (shells, clusters) and designs. Learn to use different sizes of yarn.	1 article	Baby afghan, sweater, or table cloth.

Level D – Grades 10 -12

Craft	Directions	Exhibit	Suggested Articles
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Counted Cross Stitch	Continue to experiment with fabrics, yarns, and threads to develop your skills. Try some original designs. Learn how to clean, block, and frame for yourself.	1 article or set of articles.	
Knitting	Continue to learn more patterns and the use of multiple colors. Learn to work from a chart.	1 article	Sweater, afghan, coat or dress.
Embroidery & Crewel	Continue to learn new stitches and use a variety of fabrics, yarns, and threads.	1 article	Sampler, large picture, blackwork, Assisi embroidery, huck embroidery, open and pulled thread embroidery.
Crochet	Continue to develop skills and experiment with new yarns and threads.	1 article or set of articles.	



Recycling

Judging - Thursday, July 2, at 3pm at the Fairgrounds; Shrine Building.
Will be considered for State Fair with the Any Other Crafts Category

****Please also refer to the Policies and Procedures beginning on page 2 and the General Project Rules on page 20.***

Requirement for judging:

- Recycled item that meets following criteria

The goal of this project is for youth to understand what recycling means and the benefits and importance of the practice.

Guidelines:

1. All materials used must be recycled or repurposed except for bonding agents.
2. No materials used in the items should be of a hazardous nature, i.e. old batteries, chemical containers, anything with mercury.

Exhibit Requirements:

Beginner (Grades 3 -5):

- a. Exhibit an item you have made by recycling, reusing or repurposing plastic, paper, wood, or metal objects.
- b. Include with your item a short description of the use(s) of your recycled project and how you made it. Pictures help tell your story.

Intermediate (Grades 6 – 8):

- a. Exhibit an item you have made by recycling, reusing or repurposing plastic, paper, or metal objects.
- b. Include with your item a description of the use(s) of your recycled project and how you made it. Use pictures to help tell your story as needed.

Advanced (Grades 9 -12):

- a. Exhibit an item you have made by recycling, reusing or repurposing any of the materials listed above or other materials that fit your purpose.

Include with your item a detailed description of the use(s) of your recycled project and how you made it, as well as a materials and costs lists. Use pictures to help tell you story as needed.