

2. Purchase and accessorize an outfit. Accessories may be purchased or from items you already own.
3. Model your outfit before a group at judging. Tell about your activities in this year's project and how you plan to use this year's purchases in your future wardrobe.
4. All items (including accessories) must be different from sewing fashion revue items with the exception of shoes.
5. A photograph of you modeling your outfit is required.
6. Your completed binder must be turned in before 9:00 AM the day of judging.
7. If a member has completed all activities in the manual in prior years, the member is to consult with their extension educator, leader, or mentor to create an activity. When assembling the exhibit notebook be sure to include a note to the judge explaining how the activity was determined and the intended objectives.



Fashion Revue

Judging - Tuesday, June 30, at 9am at the Extension Office; Auditorium.

A total of six (6) 4-H Sewing senior participants to State Fair, a maximum of two (2) per category.

****Please also refer to the Policies and Procedures beginning on page 2 and the General Project Rules on page 20.***

Requirement for judging:

- Fashion Revue Narrative Card

1. All Consumer Clothing, Wearable Art and Sewing members who make wearable sewing projects are eligible to participate in the 4-H Fashion Revue.
2. Each 4-H Sewing junior member may model only one outfit in the 4-H Fashion Revue, at least one garment of which has been made for and judged for 4-H Sewing Construction. Each 4-H sewing senior participant may create and model an outfit in a maximum of 2 categories in the fashion revue.
3. At the county level, judges will select a champion and reserve champion in each category/division.
4. *Awards for 4-H Sewing Construction and 4-H Fashion Revue will be awarded at the public 4-H Fashion Revue as selected by the judges. 4-H members are eligible for awards in all categories in which they have exhibited. If a 4-H Sewing senior participant wins in more than one fashion revue category, he/she must choose only one category to model in at the State Fair.*
5. Judges will rank 4-H Sewing senior fashion revue category participants to determine State Fair eligibility.
6. Following Public Review and prior to deadline for State Fair entry the winner must designate which category he/she will choose to compete in at the State Fair, if he/she wins both Fashion Revue and Construction.

Sewing Categories: Please see the Sewing requirements.

Selected participants in grades 3-5 will be recognized with honors. A Junior champion (grades 6-7), senior champion (grades 8-12), and Overall Sewing Grand Champion will be awarded.

Wearable Art Categories: Please see the Wearable Art requirements.

Division Champions and Reserve Champions and an Overall Wearable Art Grand Champion will be awarded.

Consumer Clothing Categories: Please see the consumer clothing requirements.



Home Environment

Judging - Thursday, July 2, at 3pm at the Fairgrounds; Shrine Building.

2 exhibits from each level to State Fair

Exhibit guidelines listed here have been abbreviated due to space constraints; please contact the Extension office or go to <https://extension.purdue.edu/4h/Pages/projects.aspx> for a complete listing of exhibit guidelines.

****Please also refer to the Policies and Procedures beginning on page 2 and the General Project Rules on page 20.***

Required Materials

- All exhibits must include the Home Environment Exhibit Card, 4-H-1011-D-W.

For the 4-H Home Environment project, 4-H members at each grade level may choose from three possible exhibit categories: a furniture item and notebook, a design board (poster and notebook), or a portfolio (notebook). Level 3 participants will also have a fourth choice: independent study. NOTE: Each level has several options per category from which to choose. We suggest that 4-H members either choose a different option each year or show how they expanded on the same option (portfolio and furniture categories only) used in previous years.

Exhibit Categories

Furniture Item and Notebook – an actual piece of furniture accompanied by a standard notebook (3-ring binder) explaining the who, what, when, where, why, and how of the chosen project. We suggest including pictures showing where the item will be used. Also, we encourage 4-H members to include pictures of themselves doing the project, but this is not required. Always place your identification information in the notebook and on the furniture.

Design Board and notebook – standard 22" x 28" poster, displayed horizontally with a firm backing. Design boards must be covered with plastic to protect and help hold items in place. The notebook is to help explain the who, what, when, where, why, and how of the chosen design. This can be a "before and after project" or "plan in the future" project.

Portfolio – standard notebook (3-ring binder). If 4-H members choose to do this option more than one year, we suggest that they keep the previous year's materials in the notebook. Place materials for the current year in the front, with the previous year's materials clearly marked or labeled at the back.

NOTE: We suggest that 4-H members either choose a different option each year or show how they expanded on the same option (portfolio and furniture categories only) used in previous years.

Level 1: Grades 3–5

Manual: 4-H 1011 Home Environment: *Color, Texture, Line, and Shape*.

Furniture Options for Level 1

- A hanging or wall hanging item
- A storage item or organizer item for room or the home
- 3–5 accessory items for your chosen room

Design Board Options for Level 1

- Color the line drawing found in 4-H 1011 Home Environment manual titled *Color, Texture, Line, and Shape* with colored pencils. Create three different color schemes for the line drawing you have chosen. Label the type of color scheme used in each. Include your 3-ring notebook
- Color the line drawing found in 4-H 1011 Home Environment manual titled *Color, Texture, Line, and Shape* using one color option. Use color to explain dominant and supportive colors. Attach color samples to identify two additional color options. Include your 3-ring notebook.
- Display a floor plan for a bedroom showing line and shape where furniture would be placed. Include pictures of the furniture that would be used. We suggest using graph paper to help get the drawing close to scale and to show how line and shape work with the furniture. Include your 3-ring notebook.

Portfolio Options for Level 1

- Collect samples of different color schemes (minimum of three), and label the type represented by each.
- Collect samples from magazines or photographs of formal vs. informal balance, dominant and supportive color, and use of pattern. Include comments explaining each.
- Collect samples from magazines of three different furniture designs. Label each style. Include information explaining each style.

Level 2: Grades 6–8

Manual: *Home Environment: Design Decisions*

Furniture Options for Level 2

- One piece of furniture the 4-H member has refinished.
- One piece of furniture the 4-H member has changed using decoupage, paint, fabric, etc.
- One cushion or one 2-piece set of cushions, preferably made by the 4-H member, displayed with intended furniture
- One window treatment, including picture of the treatment in use.
- One piece of furniture that the 4-H member has reupholstered.
- One item that you are using for a different purpose than it was originally designed for.
- A collection of 3-5 similar items that you have made and/or purchased for future use.

Design Board Options for Level 2

- Display a floor plan for a living room, den, or family room. Include pictures of the furniture that would be used. Include paint samples and/or wall-treatment samples. Include your 3-ring notebook.
- Display a floor plan for a full bathroom (toilet, sink, and shower and/or bathtub). Include pictures of the fixtures that would be used. Include paint samples and/or wall-treatment samples, and flooring samples. Include your 3-ring notebook.
- Display a floor plan for a kitchen (including appliances and sink). Include pictures. Include paint samples and/or wall-treatment samples, flooring samples, and cabinet and/or countertop samples. Include your 3-ring notebook.

Portfolio Options for Level 2

- Samples of three different types of wall treatments with an explanation for each.
- Samples of three different floor treatments. Include information on the advantages and disadvantages of each. Also include information on where it would be appropriate to use each flooring type.
- Samples of three different cabinet/countertop combinations. Include information about the advantages and disadvantages of each.
- Design an energy-savings plan for your family's home or room(s). List the current energy use along with your plan to conserve energy. Plan should include techniques, how to conserve energy, cost savings, etc.

Level 3: Grades 9–12

Manual: *Home Environment: Design Decisions*

Furniture Options for Level 3

Exhibit any of the following items.

- One piece of furniture the 4-H member has refinished.
- One piece of furniture the 4-H member has changed using decoupage, paint, fabric, etc.
- One cushion or one 2-piece set of cushions, preferably made by the 4-H member, displayed with intended furniture
- One window treatment, including picture of the treatment in use.
- One piece of furniture that the 4-H member has reupholstered.
- One item that you are using for a different purpose than it was originally designed for.
- A collection of 3-5 similar items that you have made and/or purchased for future use.

Design Board Options for Level 3

- Display a floor plan for a child’s or teen’s bedroom. Include a special “theme” appropriate for a child or teen. Include pictures of the furniture that would be used. Floor plan should be to scale with general measurements included. Include samples of window, wall, and flooring treatments. Include your 3-ring notebook.
- Display a floor plan for a game room or family hobby room. Include pictures of the furniture that would be used. Floor plan should be to scale with general measurements included. Include samples of window, wall, and flooring treatments. Include your 3-ring notebook.
- Display a floor plan of master suite (bedroom and bath). Include pictures of the furniture that would be used. Floor plan should be to scale with general measurements included. Include samples of window, wall, and flooring treatments, etc. This exhibit must also include fabric samples. Include your 3-ring notebook.
- Display a floor plan of a one- or two-bedroom home or apartment. Include color scheme samples and furniture layouts. Floor plan should be to scale with general measurements included. Window, wall, and flooring treatment samples should be included for each room. Include your 3-ring notebook.

Portfolio Options for Level 3

- Samples of three different lighting treatments. Explain how and when each is appropriate for use. Include information as it relates to energy use and efficiency.
- Samples of three different types of window treatments. Include information on the use of each kind and in what room each would be appropriate. Include information on the advantages/disadvantages of each. Also, include information as it relates to energy use and efficiency.
- Using the same window, apply three different types of window treatments. Explain the advantages and disadvantages of each. Explain what type of setting would be appropriate for each treatment. Include information related to energy use and efficiency.
- A career plan. Interview an interior designer. Include the advantages and disadvantages of being a professional interior designer. Research two different design schools or training programs. Include the advantages and disadvantages of each program. Include the cost of attaining a degree or completing the program.
- Design an energy-savings plan for your family’s home or room(s). List the current energy use along with your plan to conserve energy.

Independent Study Option for Level 3

Youth in grades 9–12 have the option of doing an independent study project. Those 4-H members who choose this option must review their ideas with their 4-H Youth Development Extension Educator and/or Home Environment project leader to make sure they have selected an appropriate topic/exhibit.



Sewing

Judging - Tuesday, June 30, at 9am at the Extension Office; Main Hall.

Levels A-C, champions from each grade in wearable and non-wearable to State Fair; Level D, champion from each category to State Fair.

****Please also refer to the Policies and Procedures beginning on page 2 and the General Project Rules on page 20.***

Requirement for judging:

- Sewing Skill Card

Level A:

Grade 3

Include at least 2 skills in the exhibit:

- Insert elastic or drawstring; Sew and trim a crotch curve; Machine topstitch hems; Use a simple seam finish; Stitch in the ditch