

OTHER CRAFTS

PROJECT BREAKDOWN: We offer five (6) categories under Other Crafts. They are as follows: (1) ceramics; (2) construction toys; (3) latch hook; (4) tube & textile painting; (5) recycling; and (6) miscellaneous other crafts. We provide project requirements for **five** of the categories that a 4-H'er needs to follow. Any other craft that is not one of the five goes into *Miscellaneous Other Crafts*. If you choose to do a project in *Misc. Other Crafts*, your project needs to be grade appropriate. If you need resources or assistance for any of the project options it is suggested that you search on-line or the library.

PROJECT REQUIREMENTS: All Other Craft projects **MUST** have an attached craft information card. The card may be attached with string or taped to the back. A project label is required and should be attached with string, pins or tape. Project must be ready to use, which may mean ready to hang, place on the floor, etc.

STATE FAIR: A total of six (6) projects from Other Crafts may go from Rush County to the Indiana State Fair.

CERAMICS

NOTE FOR ALL LEVELS: Keep in mind that exhibits will be judged on the cleanliness of the mold lines and on the exhibit requirements. No flowers or decorations are to be added to any of the pieces. Please initial and date (year) the bottom or inside of your piece.

FELT: Please bring in a felt piece for your project to sit on during the fair. **Do not attach felt to your piece or pieces until after State Fair.** They take off for attached felt.

Greenware

GREENWARE DEFINITION: An unfired clay object which was cast (poured) from a mold, which has been purchased.

PROJECT REQUIREMENTS: To clean and glaze article or articles as described below for each division. All ceramic projects must have an attached craft information card. A project label is required and may be attached with string or tape.

Level A - 3rd and 4th Grade

3rd Grade: Exhibit one completed article or matched set of articles from the following list:

1. A glaze piece with no design and application of a one color glaze.
2. A glaze piece with a simple design with an under glaze applied with no more than five colors OR chalk piece with no more than five colors.
 - a. May be one-color wash off.
 - b. White is **NOT** counted as a color.

4th Grade: Exhibit one completed article or matched set of articles following the 3rd Grade requirements but make it more advanced and/or a project of more difficulty.

Level B: 5th & 6th Grades

5th Grade: Exhibit one completed stained and/or glazed article or matched set of articles from the following list:

1. Glazed Piece
 - a. A more detailed piece than Division I.
 - b. Use under glazes and glazes.
 - c. Apply no more than 10 colors total.
2. Stained piece
 - a. Use no more than 10 colors total.
 - b. May be antiques.

3. Chalk Piece
 - a. Use no more than 10 colors total.
 - b. May be antiques.

6th Grade: Exhibit one completed stained and/or glazed article or matched set of articles from the 5th Grade list but make it more advanced and/or a project of more difficulty.

Level C - 7th , 8th & 9th Grades

7th Grade: Exhibit stained, chalked, and/or glazed article or matched set of articles from the following list:

1. Use different methods of applying design.
2. Using skills from the following:
 - a. Under glazes, more difficult
 - b. Overglazes, golds, lusters, etc., decals
 - c. Enhancement

8th Grade: Exhibit one completed stained and/or glazed article or matched set of articles, which offers advanced techniques; such as air-brush, dry brush, chalking, etc.

9th Grade: Exhibit one completed stained and/or glazed article or matched set of articles, which offers advanced techniques over what was done in the 8th Grade year of the project; such as air-brush, dry brush, chalking, etc.

Greenware Manipulation: If you take a piece of greenware and wet it down with water before it dries and manipulate the piece so that it is unique to you that is fine. This is called by some to be Greenware Manipulation and can only be done in Level C & D.

Level D – 10th – 12th Grades

Exhibit: A completed stained or glazed article or matched set of articles, which offers more difficult and advanced techniques, with each succeeding year being more difficult. Use techniques such as; carving, sgraffito, clay lifting, porcelain, fired decals, drapping, chalks over a fire glaze, etc.

If your Greenware project is a set that has more than five (5) pieces, complete the whole set; take a picture of the completed set, then pick out the five best represented pieces and exhibit them with the picture attached to the record sheet.

Greenware Manipulation: If you take a piece of greenware and wet it down with water before it dries and manipulate the piece so that it is unique to you that is fine. This is called by some to be Greenware Manipulation and can only be done in Level C & D.

Hand-Formed

No purchased or prepared molds are permitted.

PROJECT REQUIREMENTS: All ceramic projects must have an attached craft information card. A project label is required and may be attached with string or tape.

Level A: 3rd & 4th Grades

3rd Grade: Exhibit one hand-formed article by pinch, coil, strip or slab method. Apply a glaze that must come from a one-bottle simple application. Keep piece simple - handles and lids may be made. Simple figures may use indented marks for details. Three (3) under glaze colors may be used where small details are needed.

4th Grade: Exhibit one article or set of articles which best represent what you learned in Division I and is more advanced. No stain may be used.

Level B: 5th & 6th Grades

5th Grade: Exhibit one article made from a HUMP MOLD with modeling and hand building techniques applied. A stain may be used but no special firings. Examples: mushroom or turtle. Starting with base or slab; roll out like in Division I.

6th Grade: Exhibit one article or set of articles which best represents what you learned in SHAPING techniques. This will be basically in design and decoration. Start like in Division I and keep adding onto it for more detail.

Level C: 7th – 9th Grades

7th – 9th: Make and exhibit a HAND-CARVED item from a ball of clay, or exhibit an item displaying slip trailing, incising, sgraffito or piercing. Any glaze or technique may be applied. Start like in Division I and keep adding onto for more detail. *Make sure you have a thick coil base and smooth it out before carving flowers or design into it. Choose more difficult projects each succeeding year.

Level D: 10th – 12th Grades

10th – 12th: Exhibit any article showing advanced skills. Choose more difficult projects each succeeding year. **MAY USE A WHEEL AT THIS POINT.**

CONSTRUCTION TOYS

The Construction Toy project allows 4-H members to create projects with Legos, K-Nex, Construx, Erector, Tinker Toys, Lincoln Logs, Duplo blocks, craft sticks, etc.

There are lots of different things you can do with this project.

Project Levels:

Beginner: Grades 3-4

Junior: Grades 5-6

Senior: Grades 7-8-9

Advanced: Grades 10-11-12

Project Exhibit Guidelines:

Exhibit may be of any design.

Exhibit must be no taller than 24 inches high.

Exhibit must rest on sturdy base which is no more than 24 inches square. It can be smaller.

Blocks may be glued together, but isn't mandatory.

Members should construct a more advanced project each year.

Project Suggestions and Ideas to get you started:

These are suggestions – they are **not requirements** for this project. You can be as creative as your personal skills allow.

Level A: Grades 3-4

Kits are recommended. Construct a character such as an animal, a person, or a statue.

Level B: Grades 5-6

Kits are recommended, but not required. Increase difficulty and skill levels from Beginner.

Level C: Grades 7-8-9

Work on your creativity. Design your own model. A kit is NOT recommended. Construct a structure, a scene, or some form of transportation (car, plane, etc.)

Level D: Grades 10-11-12

Recommend trying moveable or motorized part(s). Construct a tractor on a farm, a space shuttle with lunar module, windmill and house, etc.

LATCH HOOK

Level A: 3rd & 4th Grades

LEARN: To follow directions; proper use of the latch hook; proper and appropriate way to finish the article for intended use.

EXHIBIT: One article using one length of yarn, one type of fiber, at least two colors, and a size not to exceed 18" x 18" (may be smaller, but no larger). Kits allowed. **Must be ready to use as intended (edges finished).** Wall hanging, rug, pillow, etc.

Level B: 5th & 6th Grades

LEARN: To continue to develop skills; follow design charts; develop use of color and design.

EXHIBIT: One article using three (3) or more colors, one or two length of the same type fiber yarn, no larger than 2 feet by 3 feet (2' x 3'). May be smaller, but not larger. Kits allowed. **Must be ready to use as intended.** Wall hanging, rug, pillow, etc.

Level C: 7th, 8th, & 9th Grades

LEARN: To use more intricate designs; use a large variety of colors; add texture to the item through the use of different types of yarn (e.g., rug and rya yarn) and different lengths of yarn to enhance the design; to cut your own yarn (not required for exhibit).

EXHIBIT: One article showing an intricate design, color, texture and no larger than 9 square feet. Kits allowed. Have article ready for intended use. Wall hanging, rug, pillow, 3-dimensional object, bath set, Christmas tree skirt, bench cover, etc.

Level D: 10th, 11th, & 12th Grades

LEARN: To develop designs on canvas by using transfers, tracing, or making own design chart on graph paper; continue to develop use of color and texture.

EXHIBIT: One article created with a transfer, tracing, or an original design. No larger than 9 square feet. Include a description of how your design was created, why it was chosen, and where the article will be used. Place this information on a card and attach it to your exhibit (safety pin, tape, string). **NO KITS ALLOWED.**

LATCH HOOK HINTS:

Work in one direction only. Wall hangings should be done so the knots let the nap go down as opposed to it running upwards. When working on a circular piece, determine the top and bottom and work in one direction only. When two colors appear in one square in a kit, use the color that seems best for continuity of design. When working a geometric or symmetrical pattern, the design should balance on the row. Ends of yarn should be folded exactly in half over the latch hook to achieve a smooth surface. If any strands are uneven after work is completed, trim with small scissors.

To bind edges, do not use any type of iron-on tape or iron-on adhesive. Neatness is very important. Always use small, almost invisible stitches. Rugs are more durable if they have a stabilizing backing applied. A product like **Latex Rug Backing** is suitable. It is a thick, creamy liquid that is not too difficult to obtain. It makes rugs more skid resistant and durable. Binding should be applied before the backing. A spray-on backing similar to brush-on is acceptable. It can be used on wall hangings too. Articles finished as rugs should be a size practical for a rug. A 12" x 12" square is not a practical size for a rug and should be used as a wall hanging or cushion.

FINISHING RUGS: With worked side facing up, sew rug binding to the entire canvas along all four edges. (Can be sewn with sewing machine using 18 stitches per inch and a zipper foot). Carefully stitch as closely to the napped right side as possible. May be stitched two times. There should be three or four mesh beyond the napped border where binding is sewn to the canvas. Allow enough rug binding at the corners for easy mitering. Fold raw edges of the canvas to the back of the rug. Trim excess canvas so that it is slightly narrower than the width of the binding (about 3 or 4 mesh) and stitch the binding into place, mitering the corners. The first stitching can be done by machine or by hand. This step must be done by hand. All hand stitching should be

done in small, neat stitches (nearly the same size as possible) using a good, sturdy sewing thread or carpet thread.

WALL HANGINGS: Wall hangings can be finished by very neatly sewing a lightweight fabric to the back, keeping all edges covered.

CUSHIONS: Cushions may be finished with a solid back, stitched closely to the napped design as for rugs. One side must be left open for turning and stuffing. May stitch 1 or 1 1/2 inches on each end of the 4th side to help establish the stitching line to be used after turning. Stitching should be as invisible as possible. It is helpful to clip corners to a diagonal to eliminate excess canvas. **OR** the backing may have a zipper, either in the center or to one side. The zipper **must** be completely concealed but can be inserted by double lap or single lap application. When using a backing with a zipper, the backing can be stitched either by machine or by hand on all four sides. Clip corners diagonally to remove excess bulk. Unzip zipper and press by hand along the seams as the stuffing is placed in cushion. A pillow form or any type stuffing may be used.

MOUNTED WALL HANGINGS: There are several methods: may cut a piece of light plywood, slightly smaller than the size of the rug or wall hanging and nail the rug to the board along all borders and scattered throughout the rug. Hang with picture hooks and wire. A good, heavy, stiff cardboard is lighter in weight and very suitable to use instead of plywood.

An article finished as a rug does not have to be mounted even though you plan to use it as a wall hanging, but it **must** be rug size to be judged as a rug. After finishing article for wall hanging, sew additional tape over the top edge of piece, leaving both ends open. Slip a pole through this casing and place decorative knobs at each end of the pole. Be creative, but **be sure article can be hung as finished.**

CLEANING & CARE OF HOOKED RUGS: It is recommended that hand-hooked work be dry cleaned when soiled. To refresh between cleanings, wet a large towel and **wring out all excess water.** Place work and damp towel in a medium-cool dryer and fluff for about 20 minutes. This will remove top soil and dust. **If work is not properly finished it can be fatal to put it in the dryer.**

TUBE & TEXTILE PAINTING

Level A: 3rd & 4th Grades

LEARN: How to use tubes or paint correctly; outlining; simple fill-in; use of non-woven and woven materials.

EXHIBIT: One article of simple design (may be pre-stamped), showing outlining and simple fill-in. No limit to colors. Use any printable material **EXCEPT** suede or velvet. The article must be **ready for use** when exhibited.

Level B: 5th & 6th Grades

LEARN: To work with a more elaborate design using same skills as Level A; experiment with different types of materials.

EXHIBIT: One article, more elaborate design than previous year. May be pre-stamped. No color limit. Use any paintable material **EXCEPT** suede or velvet. The article must be **ready for use** when exhibited.

Level C: 7th, 8th, & 9th Grades

LEARN: How to shade (dark color into a lighter color, blending of two or more colors together); how to use different types of stencils and transfers.

EXHIBIT: One article, using multiple stencils, transfers, or a more intricate design than previously done, using simple shading. Use any paintable material **EXCEPT** suede or velvet. The article must be **ready for use** when exhibited.

Level D: 10th, 11th, & 12th Grades

LEARN: To increase shading skills; more about types of transfers available; to try to create your own designs; to use velvet or suede.

EXHIBIT: One article, which best represents your increasing skills. Increase difficulty each year. Suede and velvet **may** be used. **MAY NOT** be pre-stamped. The article must be **ready for use** when exhibited.

POSSIBLE EXHIBITS FOR THIS PROJECT INCLUDE THE FOLLOWING:

Pillowcases (one in Level A; a pair in Levels B, C, or D); hot pad (one in Level A, a pair in Levels B, C, or D); pictures on woven or non-woven materials, set of four place mats, appliance cover, table runner, woven shirt, tablecloth, doily set, tote bag, dresses, sheets, T-shirt, shorts, scarf, skirt, vest, ties, etc.

HINTS:

Before starting on the actual article, test the tube of paint on a scrap piece to get the flow regulated to prevent oil spots or uneven paint, and to check color quality. For a more even flow of paint, hold the tube as vertical as possible. A hoop can be used to keep the material taut and smooth while painting. If a knit material tends to creep forward or backward with the tube strokes, place sandpaper beneath the material to hold it in place. Use some kind of blotting system (paper towel, absorbent cardboard, etc.) between the working surface and the article to absorb excess paint going through the material. Change as often as necessary. Shading refers to the fading of a darker color into a lighter color or the blending of two or more colors together.

RECYCLING

In the Recycling project, you'll learn to redefine waste by finding alternative uses for items. Examples might include:

- Quilts from old clothing
- Rag rugs
- Feed sack dish towels
- Clothing out of curtains
- Curtains out of old sheets
- Milk crate shelving
- Metal art
- Barn siding picture frames
- 2-liter bottle bird feeders
- Candleholders from jars, etc.
- Toilet paper holder from metal coffee can
- Give old jeans new life by making decoration, blanket, purse, etc.
- Shadow box from medicine cabinet
- Wind chimes from silverware, etc.

BE CREATIVE!! Exhibits will be judged based on originality, creativity, and neatness.

For additional resources, contact Carole Yeend, Rush County Solid Waste District (Clean Green Rush), 765-938-1342, recycle@rushcounty.org, www.cleangreenrush.org.